

Krithik Ranjan

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EDUCATION

University of Colorado Boulder

AUG 2022 -
MAY 2026

Ph.D. Creative Technology and Design, ATLAS Institute

Advisors: Ellen Yi-Luen Do, Michael Rivera

Cornell University

AUG 2018 -
MAY 2022

B.Sc. Electrical and Computer Engineering, College of Engineering

RESEARCH & PROFESSIONAL EXPERIENCE

Graduate Research Assistant, ATLAS Institute, CU Boulder

AUG 2022 -
PRESENT

Advisors: Prof. Ellen Do, Prof. Michael L. Rivera

Designing and researching creative learning technologies and tangible, multimodal interfaces. [P1, P2, P4, S2, S3]

Graduate Research Assistant, Craft Tech Lab, CU Boulder

JUN 2024 -
SEP 2024

Advisor: Prof. Ann Eisenberg

Explored a multimodal platform for physical computing involving electronic prototyping and paper-based, CV-driven tangible interaction. [S1]

Undergraduate Research Assistant, Cornell University

FEB 2021 -
MAY 2022

Hybrid Body Lab, Advisor: Prof. Cindy Hsin-Liu Kao

Supported the research and design of construction toolkits for on-skin interfaces. [P6]

JAN 2021 -
JAN 2022

Meta Design & Technology Lab, Advisor: Prof. Jay Yoon

Designed a custom smart speaker platform to research UX writing styles in voice-based AI assistants. [P3]

JUN 2020 -
MAY 2021

Batten Research Group, Advisor: Prof. Christopher Batten

Developed, optimized, and evaluated PyTorch operations on a manycore computer architecture. [P7]

Embedded Software Intern, Qualcomm Technologies Inc.

JUN 2021 -
AUG 2021

Core 5G Software Team, QCT-SW

Analyzed critical timeline and memory constraints in 5G firmware and developed a debugging tool for detecting invalid 5G configurations.

TEACHING EXPERIENCE

Graduate Teaching Assistant, CU Boulder

SPRING 2024

ATLS 2270 Computational Foundations II

SPRING 2023

ATLS 3300 Object (Physical Computing)

Undergraduate Teaching Assistant, Cornell University

FALL 2020

ECE 2400 Computer Systems Programming

SPRING 2020

ECE 2100 Circuits

FALL 2019 -

SPRING 2020

MATH 1110 Calculus & MATH 1120 Calculus II

PUBLICATIONS

FULL PAPERS

[P1] **Krithik Ranjan**, S. Sandra Bae, Peter Gyory, Ellen Yi-Luen Do, Clement Zheng, Rong-Hao Liang. **Why (Not) ReactIVision: Challenges and Opportunities for Building Tangible User Interfaces with Computer Vision Toolkits**. In ACM Tangible, Embedded, and Embodied Interaction (TEI) 2026. (conditionally accepted).

[P2] **Krithik Ranjan**, Anika Mahajan, Rishi Vanukuru, Ellen Yi-Luen Do. **The Design Space of Tangible Interfaces for Computational Tinkerability**. In Constructionism Conference Proceedings 2025. [DOI](#).

[P3] Youngsoo Shin, **Krithik Ranjan**, Michael C. Kowalski, Jay Yoon. **Towards Personalized AI-powered Recommender Systems to Support Users' Daily Music Choice Experiences**. In International Journal of Human-Computer Studies 2025. [DOI](#).

[P4] **Krithik Ranjan**, Peter Gyory, Seneca Howell, Therese Stewart, Michael L. Rivera, and Ellen Yi-Luen Do. **Cartoonimator: A Paper-based Tangible Kit for Keyframe Animation**. In ACM Tangible, Embedded, and Embodied Interaction (TEI) 2025. [DOI](#).

[P5] Rishi Vanukuru, Suibi Che-Chuan Weng, **Krithik Ranjan**, Torin Hopkins, Amy Banic, Mark D. Gross, Ellen Yi-Luen Do. **DualStream: Spatially Sharing Selves and Surroundings using Mobile Devices and Augmented Reality**. In IEEE International Symposium on Mixed and Augmented Reality (ISMAR) 2023. [DOI](#).

[P6] Pin-Sung Ku, Md. Tahmidul Islam Molla, Kunpeng Huang, Priya Kattappurath, **Krithik Ranjan**, and Hsin-Liu (Cindy) Kao. **SkinKit: Construction Kit for On-Skin Interface Prototyping**. In ACM Interactive Mobile Wearable Ubiquitous Technologies (IMWUT) 2021. [DOI](#).

[P7] **A Tensor Processing Framework for CPU-Manycore Heterogeneous Systems**. Lin Cheng, Peitian Pan, Zhongyuan Zhao, **Krithik Ranjan**, Jack Weber, Bandhav Veluri, Seyed Borna Ehsani et al. In IEEE Transactions on Computer-Aided Design of Integrated Circuits and Systems (TCAD) 2021. [DOI](#).

SHORT PAPERS
AND POSTERS

[S1] **Krithik Ranjan**, Ann Eisenberg, Brett L. Fiedler, Jesse Greenberg, Taliesin L. Smith, Emily B. Moore. **Physical Computing with Paper Playground: Exploring a Multimodal Platform**. In ACM Tangible, Embedded, and Embodied Interaction (TEI) 2025. [DOI](#).

[S2] **Krithik Ranjan**, Peter Gyory, Michael L. Rivera, and Ellen Yi-Luen Do. **Cartoonimator: A Low-cost, Paper-based Animation Kit for Computational Thinking**. In ACM Interaction Design and Children (IDC) 2023. [DOI](#).

[S3] Peter Gyory, **Krithik Ranjan**, Zhen Zhou Yong, Clement Zheng, and Ellen Yi-Luen Do. **Directing Tangible Controllers with Computer Vision and Beholder**. In SIGGRAPH Asia Emerging Technologies 2022. [DOI](#).

MAGAZINE
ARTICLES

[M1] **Krithik Ranjan**. **Paper, Scissors, Code: A Creative and Affordable Approach to Learning Computational Thinking**. In Samuhik Pahal Vol. 3 Issue 11, September 2023.

[M2] Amulya Khurana*, **Krithik Ranjan***, Aparajito Saha*. **AroundSound: Digital Echolocation for the Visually Impaired**. In Circuit Cellar #386, September 2022. [Link](#).

HONORS

2025 **Constructionism 2025 Student Scholarship**, Swiss NSF — CHF 1800
2023 - 2025 **Conference Travel Grants**, CU Boulder — \$500 - \$1000
2023 - 2024 **Dr. Awtar and Teji Singh Graduate Fellowship**, CU Boulder — \$20,000
2018 - 2022 **Tata Scholarship**, Cornell University — 100% financial aid
2018 - 2022 **Dean's List**, College of Engineering, Cornell University

MENTORING

2025 **Ishita Badole**, M.Sc. CS, University of Colorado Boulder
2024 - 2025 **Anika Mahajan**, Ph.D. CTD, University of Colorado Boulder [P2]
2025 **Nicole Stackmann**, M.Sc. CTD, University of Colorado Boulder
2023 - 2024 **Lena Rakkah**, Boulder Valley School District
2024 **Seneca Howell**, B.Sc. CTD, University of Colorado Boulder [P4]
2024 **Therese Stewart**, Community College of Denver [P4]
2024 **Ashley Stafford**, B.Sc. CTD, University of Colorado Boulder
2024 **Jack Good**, B.A. CS, Cornell University
2023 **Ignatius Nwankwo**, B.Sc. EE, Morgan State University [S2]
2023 **Sergio Bustamante**, B.Sc. EE, University of Florida

ACADEMIC SERVICE

Invited Conference Reviewer

2026 ACM Human Factors in Computing Systems (CHI)
2024-2026 ACM Tangible, Embodied, Embedded Interaction (TEI)
2025 ACM Designing Interactive Systems (DIS)
2023-2024 ACM Interaction Design and Children (IDC)